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The Silent Hill name is almost synonymous with horror in video games, and it earned that reputation without relying on excessive gore to scare players. The games manage to elicit reactions of fear and uneasiness from fans through how intricately they are designed.

[2ahUKEwi41Py3p82DAXV-IUQIHQmbDP8QFnoECAEQBg](#) Silent Hill Doesn't Need Heavy Gore To Be Scary - Screen Rant : silent-hill-jump-scare-horror-game-gore-violence

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Silent Hill is a 1999 survival horror game developed by Team Silent, a group in Konami Computer Entertainment Tokyo and published by Konami. The first installment in the video game series Silent Hill, the game was released from February to July, originally for the PlayStation.

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